

SMASH-BOX

VERSION 2

















LOC- NESS VERSION 2 IS HERE! OUR BRAND NEW & BETTER SOUNDING ADVANCED DSP MAKES THIS ALREADY POPULAR PLUGIN EVEN BETTER!

ADDITIONALLY GET THE OPTION OF OVERSAMPLING UPTO 8X FOR A MORE ANALOG SOUND.

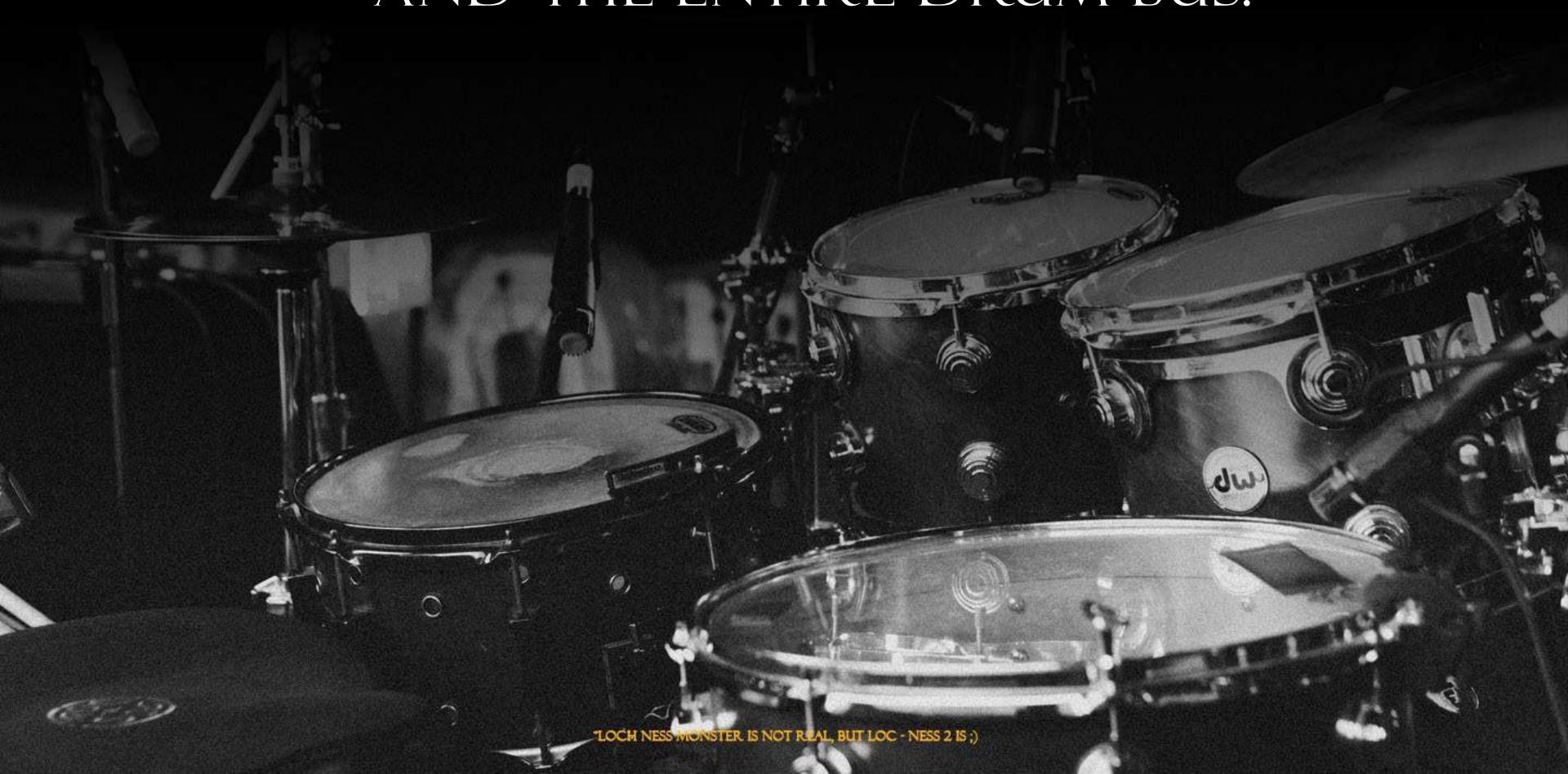


SO WHAT IS THIS LOC-NESS? IS IT REAL*?

Drums... the most crucial part of your mix that can make or break a track. For decades pro engineers have used various combinations of compressors, pre-amps, EQ's and saturation to make styles of sounds that stand out.

Not just a compressor or EQ, Loc-Ness is the mystical plugin that brings all the right controls and colors for the drums to your workstation.

THIS IS A DEDICATED CHANNEL DESIGNED FOR PROCESSING INDIVIDUAL DRUM HITS, THE ROOM SOUNDS, AND THE ENTIRE DRUM BUS.



Featuring 4 carefully modeled analog signal paths for light to crunchy saturation with the "Crust" control.

Use "Smash" to neatly limit and sustain the sound into pleasing "Splat" or "Thrust".

Two filters let you zone into bands that you want to process, leaving the rest of the sound untouched.

Dedicated wet and dry controls to carefully dial in the details of the sounds in your head.

Works great with acoustic as well as electronic drum recordings.

This processor makes it effortless to make pleasing drum sounds quick, no matter what the source is.

LOC-NESS CAN ALSO BE CREATIVELY USED ON OTHER SOUNDS SUCH AS BASS & GUITARS, TO PIANOS, STRINGS, VOCALS, AND OTHER PERCUSSION.

Try the demo version to check out the magic of Loc-Ness.

CONTROLS

CRUST (SATURATION)/INPUT GAIN

Effect: Increase the saturation (tone color) drive with this control.

Select the type of the saturation from modes 1 thru 4.

SMASH (LIMITER) / INPUT GAIN

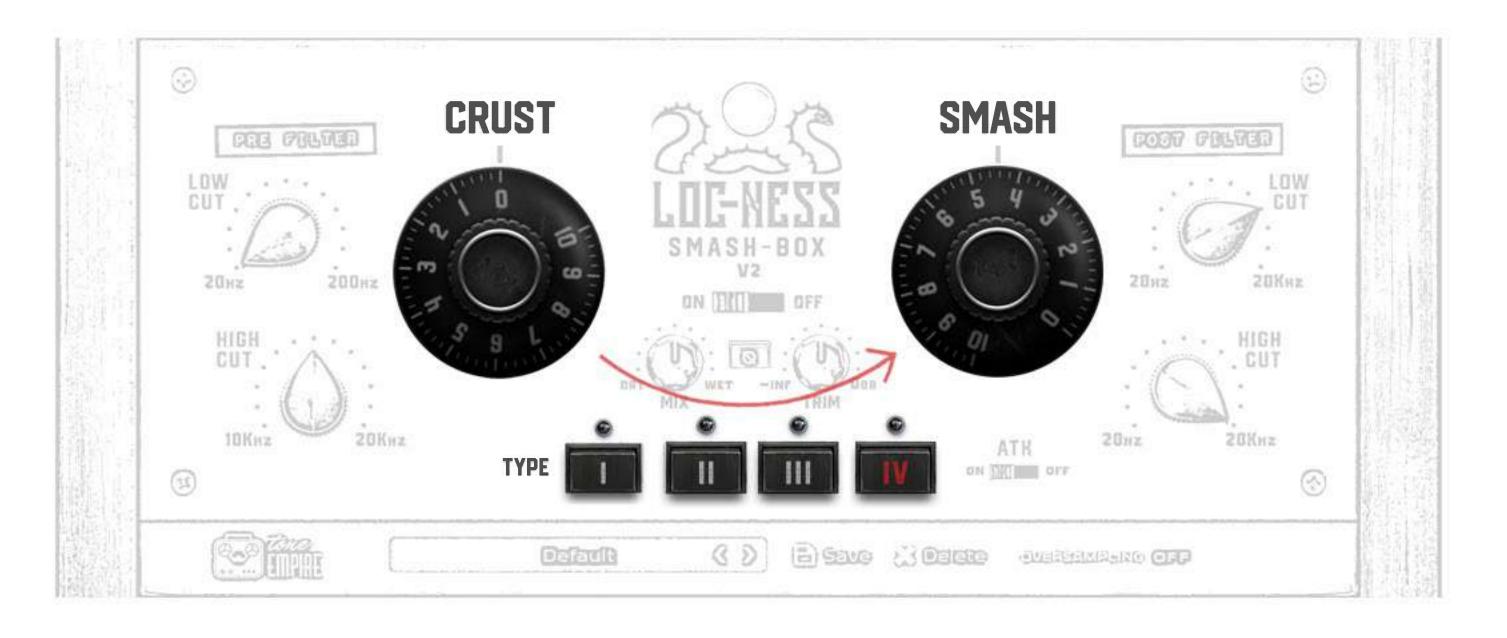
Effect: Heavy limit (sustain) the signal as you dial more of this effect. The Signal flows from crust to smash in a serial manner.

This processing is reminiscent of the 1176 compressor's "

All Buttons In " "Smash " mode but Smoother

SIGNAL FLOW:

Signal flows from Crust to Smash with a fixed threshold for Smash.



FILTER SECTION - PRE FILTER / POST FILTER

A Low Cut and High Cut Filter

lets you zone into the frequency band that you want to process

and leave the rest of the signal untouched.

So that Crust (Saturation) & Smash (Limiting) apply to the only this range.

Pre Filter

Here we provide - low cut and high cut first order filters to affect
the signal going into the saturation and then compression section .

Hence one can change the effect of
"Crust" and "Smash" by the prefilter.

This is excellent for removing bass and harsh high frequencies which
will be amplified by Crush and Smash

Low Cut Shelf

RANGE: (20HZ - 200HZ)

This is a High Pass Shelving Filter which has a selectable Frequency range from 20 Hz to 200Hz

High Cut Shelf

RANGE : (10KHZ - 20KHZ)

This is a Low Pass Shelving Filter which has selectable Frequncy range from 10Khz to 20Khz

Post Filter

This section has a full range low cut and high cut filter section to shape the sound post crush and smash.

This is especially useful when blending in the dry signal with the processed signal.

Low Cut Shelf

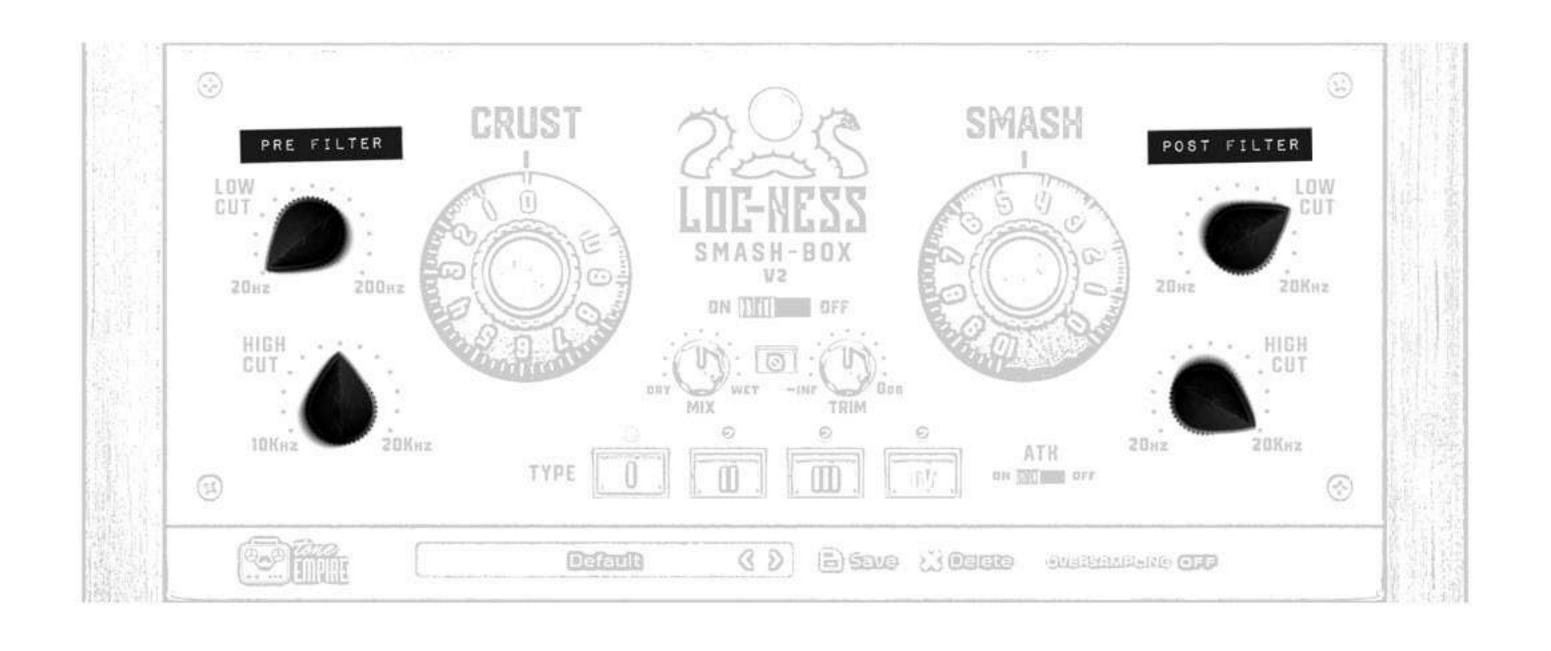
RANGE: (20HZ - 20KHZ)

This is a High Pass Shelving Filter which has a selectable Frequency range from 20 Hz to 20KHz

High Cut Shelf

RANGE : (20HZ - 20KHZ)

This is a Low Pass Shelving Filter which has selectable Frequncy range from 20hz to 20Khz



WET AND DRY CONTROL (MIX)

Controls the output level of the processed signal

PHASE

Retain or invert the phase of the wet signal

TRIM CONTROL (-INF TO ODB)

Attenuate the master mix of Dry and Wet with this Control

ATK (ATTACK)

The attack - on let's the compression attack kick in very quickly and "smashing" the sound instantly. The attack-off setting let's the initial transients through, before the compression kicks in, this helps retain the low end / kicks etc and then smashes the rest of the spectrum.



POWER: On/Off Switch on the processing or Bypass this plugin

PRESET MANAGEMENT

Save: This lets you save your settings to a new preset spot on the root menu or create a folder and put the preset in it.

Delete: This will delete the current selected preset.

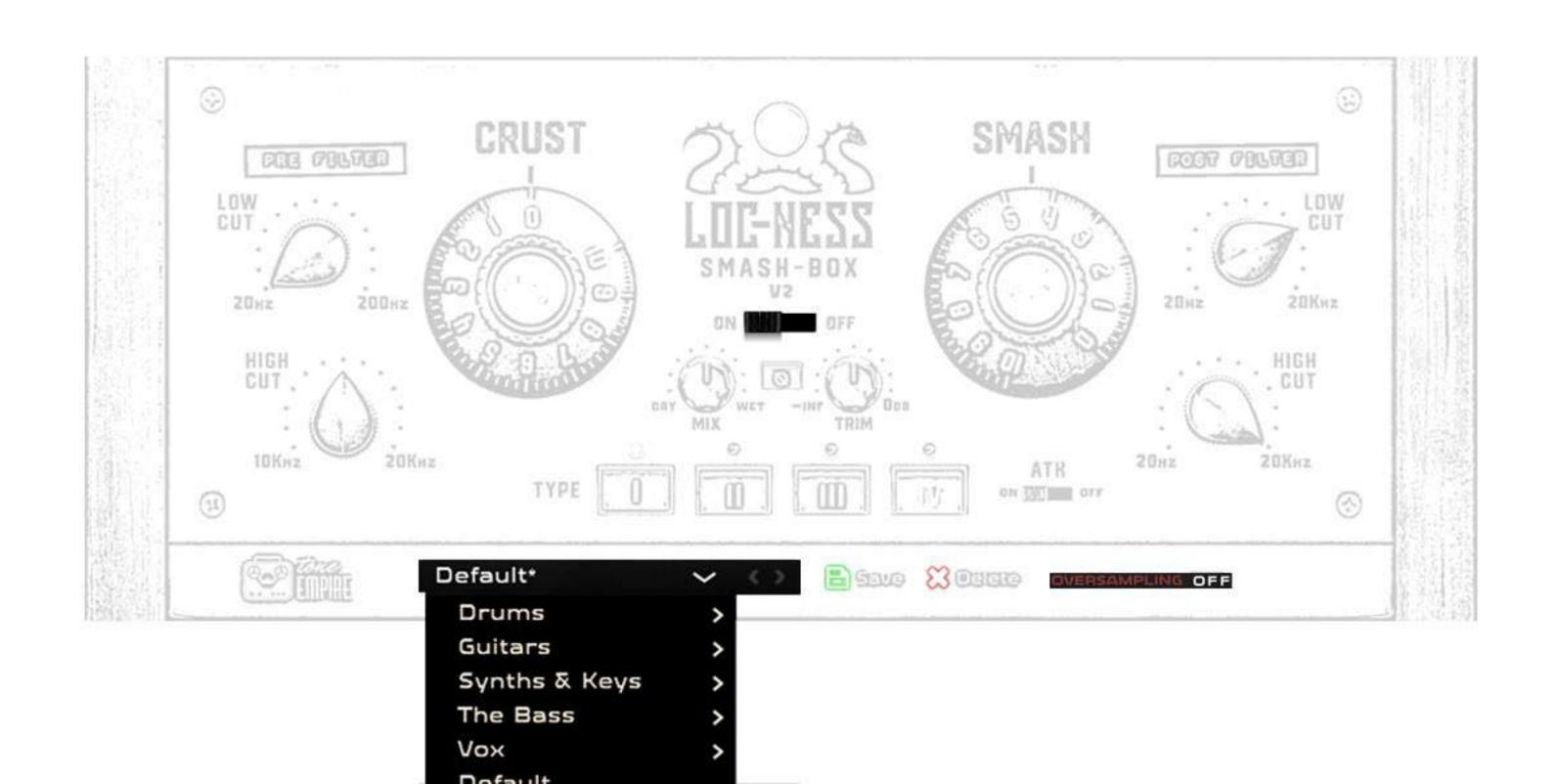
OPEN PRESET FOLDER:

This will open up the folder where presets are stored, professionaly crafted presets which can be selected as per your liking. You can easily delete and rename presets here directly or create new preset folders to better organize your presets.

OVERSAMPLING:

Oversampling upto 8x for more "Analog" sound.

Caution: Only use if your CPU can take some extra load!



PLUGIN FORMATS:

MAC OSX - VST3/AU/AAX - 64BIT
WINDOWS - VST3/ AAX - 64 BIT
PC/MAC: WINDOWS 10 OR LATER. / OSX
10.13 OR LATER*
M1 SUPPORTED

SYSTEM MINIMUM REQUIREMENTS:

INTEL I3 / AMD RYZEN OR EQUIVALENT
2 GB RAM / 300 MB HD
SCREEN RESOLUTION: 1024×768
VST3, AU, OR AAX 64-BIT HOST

INSTALLATION ON OSX:

- DOWNLOAD THE LOCNESS-V2.PKG FILE
- DOUBLE CLICK ON THE PACKAGE
ZIP AND CLICK OPEN
- FOLLOW THE INSTRUCTIONS TO
INSTALL THE PLUG-IN(S)

INSTALLATION ON WINDOWS:

- EXTRACT LOCNESS -V2 WIN.ZIP AND RUN LOCNESS -V2.EXE
- FOLLOW THE INSTRUCTIONS TO INSTALL THE PLUG-IN(S)

SETUP AND REGISTRATION:

AUTHORIZING TONE EMPIRE PRODUCTS IS REALLY EASY TOO.

WHEN YOU OPEN THE PRODUCT FOR THE FIRST TIME IT WILL OPEN IN TRIAL MODE. IT WILL ASK YOU FOR YOUR AUTHORIZATION CODE (YOU ONLY NEED TO DO THIS ONCE FOR THE PRODUCT). YOU CAN CONTINUE IN TRIAL MODE BY SELECTING " DEMO: FROM THE TOP BAR.

IN "TRIAL MODE" THE PLUGIN WILL WORK AS A FULLY FUNCTIONAL SOFTWARE FOR UP TO 15 DAYS. AFTER THE TRIAL PERIOD IS OVER, THE PLUGIN WILL STOP WORKING.

TO MAKE THE PLUGIN WORK AGAIN, PLEASE CLICK THE "GET SERIAL" BUTTON ON THE REGISTRATION WINDOW. THIS WILL TAKE YOU TO THE PRODUCT PAGE ON OUR TONE EMPIRE WEBSITE, WHERE YOU MAY PURCHASE THE FULL VERSION OF THE PLUGIN.

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